

VR cinema



PROGRAMME

20 NOV.

The scope of VR cinema is vast and includes immersions into fictions, including retrospectives and anticipatory cinema, as well as covering real events, both past and present. In parallel to this year's commemoration activities of the centenary of the First World War, our programme consists of three short films on the theme of war.

Viewers will be able to experience some of its all too real horrors through these three stories that deal with the historical past, a current situation and what might happen in the future.



BORDERLINE (9 min.)

Directed by Assaf Machnes
Production: AM Films

Abraham, a young Israeli soldier of Ethiopian Jewish origins, is at a border post with another young soldier. When left alone for a few moments, he faces an impossible dilemma.

Based on true events, *Borderline* submerges its viewers into the heart of a soldier's fears and doubts in the middle of the desert.



MY BROTHER'S KEEPER (10 min.)

Directed by Connor Hair et Alex Meader
Production: Brian Seth Hurst

My Brother's Keeper is about two brothers fighting on opposite sides of the American Civil War. They find themselves face to face at the famous battle of Antietam. Whereas viewers are submerged into the heart of carnage, this VR experience also explores Ethan and Jackson's younger days to understand what drove them to fight against each other.

My Brother's Keeper is a civil war story that pushes back boundaries of immersive narratives, while never losing sight of historical fact.



FUTURE WARFARE SIMULATOR: THE YEAR 2030 (9 min.)

Directed by Jason Trembath
Production: Jason Trembath

Overpopulated, over connected, dangerous, transformed by climate change... Experience how wars will be fought in 2030.

This VR simulation, as imagined by the Australian Army, was created using official documents from military schools.